WAG IT!
GAMES

SNIFF IT GAMES

& Exercise Descriptions

Games for the nose

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TRIAL PARTICIPATION

Eligibility

- Purebred and mixed breed dogs 6 months of age and older may enter a trial.
- Dogs must be registered with Wag It Games to be eligible for qualifying scores and placements.
- Dogs that exhibit signs of pain, discomfort, bandages, stitches or illness may not participate.
- Dogs in estrus may not compete or be present on the grounds.
- Safety First - Dogs under warning in any venue must submit a report for review.
- Safety First - Dogs that have been banned in any other venue are not eligible for registration.

Physically Challenged Dogs

Permanently Disabled Dogs — Heart Dogs

- Permanently disabled dogs are eligible to participate in Wag It Games as Heart Dogs. Permanent disabilities may include but are not limited to paralysis, missing limbs, deafness, blindness, arthritis, etc.
- Example of adjustments request: A request to have someone manage the person's blind dog at the start line while the handler stands in the center of the search area to verbally cue his or her dog to search and to assist the dog in knowing the location of the search area.
- On the day of the trial, a Heart Dog Exercise Adjustment form shall be presented to the trial secretary as soon as possible to allow the judge time to review and make a determination regarding the request, and notify the handler. The judge will only review requests on the day of the trial. Participants may contact the judge prior to the trial if they have questions; however, information about the specific course to be used and pre-approvals will not be offered. Letters from veterinarians will not be accepted.
- Heart Dogs participate for qualifying scores and titles, but do not compete for placements, as the performance is tailored specifically to the individual dog.
- Heart Dog Titles include "Heart Dog" after the title name. Please see the Title Chart for more information.
- Adjustment forms are available in this rule book, on Wag It Games website and from the trial secretary the day of a trial.

Physically Challenged Handlers

- Motorized scooters, wheel chairs and mobility assistant devices such as walkers and canes are allowed. Any adjustments to exercises for such devices should be requested under the Temporary Limitation or Extraordinaire Handler categories.

Handlers with Temporary Limitations

- Handlers with temporary physical conditions may submit an Exercise Adjustment form to the judge to request **minor** adjustments to exercises.
- Example of **minor** adjustment: *A request to have an assistant deliver a reward to their dog at the "find" location due to a handler's temporary use of crutches.*
- On the day of the trial an Adjustment form shall be presented to the trial secretary as soon as possible to allow the judge time to review and make a determination regarding the request and notify the handler. The judge will only review requests on the day of the trial. Participants may contact the judge prior to the trial if they have questions however information about the specific course to be used and pre-approvals will not be offered. Letters from veterinarians will not be accepted.
- Approved adjustments will apply to all classes participated on the day of request.
- Adjustment forms are available in this rule book, on Wag It Games website and from the trial secretary the day of a trial.

Permanently Disabled Handlers - Extraordinaire Handlers

- Permanently disabled handlers are eligible to participate in Wag It Games as Extraordinaire Handlers. Permanent disabilities may include but are not limited to blindness, deafness, balance issue, inability to walk, etc.
- Example of adjustment request: *A request to have an assistant deliver a reward to the participant's dog at the "find" location due to a handler's confinement to a wheelchair.*

- On the day of the trial a Heart Dog Exercise Adjustment form shall be presented to the trial secretary as soon as possible to allow the judge time to review and make a determination regarding the request and notify the handler. The judge will only review requests on the day of the trial. Participants may contact the judge prior to the trial if they have questions however information about the specific course to be used and pre-approvals will not be offered. Letters from veterinarians will not be accepted.
- Extraordinaire Handlers participate for qualifying scores and titles, but do not compete for placements, as the performance is tailored specifically to the individual dog.
- Extraordinaire Titles include "Extraordinaire" after the title name. Please see the Title Chart found on the Wag It Games website for more information.
- Adjustment forms are available in this rule book, on Wag It Games website and from the trial secretary the day of a trial.

Juniors

- Children 8 years of age and younger may be assisted by the judge calling out supportive information while the team performs. Juniors qualify and place along with other teams.

Training Runs

Training is always welcome during course performance

- The handler may turn a performance into a training run at any time to support the dog.
- Training runs may be planned or be spontaneous during a performance.
    - The handler is not required to notify the judge.
- Once the handler utilizes the options offered in a training run, it is considered a non-qualifying performance; however, the handler may continue to train up to the maximum course time.
- Handlers may attempt any designated course or perform selected exercise stations.
- Training runs allow the following:
    - The use of food, touch, praise is allowed.
    - Toys may be brought into the ring for a planned training run. Toys cannot be thrown and cannot make any sound.
- Training runs do not earn qualifying scores or placements.

Sniff It Always Successful Policy

- The dog is always offered the opportunity to make a successful find and earn a reward.
- In the event that the handler indicates an incorrect find, the performance is considered non-qualifying; however, the dog is still offered the opportunity to succeed.
    - The handler may direct his or her dog to continue the search.
    - The handler may direct and/or assist the dog.
    - The handler may ask the judge to disclose the correct location.
- The dog may continue to search for the allowed course time.

Regular Classes

- Sniff It Identify and Sniff It Search classes are considered regular classes.
- Regular classes have three levels and two divisions.
- Titles for regular classes are shown in the Title Chart (found on the Wag It Games website).

Levels

- Wag It Games has a philosophy that if you have trained for it, you may play it. There is no required level progression. Any and all levels may be entered at any time offering the opportunity to earn titles simultaneously.
- There are three levels:
    - Novice, Entry level
    - Skilled, Intermediate level
    - Proficient, Advanced level

Divisions

- A – The A class is for dogs that have not yet earned any title in the class and level they are entering.
- B –The B class is for dogs that have earned a title in the class and level they are entering.

Gymkhana Classes

- Gymkhana classes include the Points Class and Challenge Class.
- There are no levels or A/B divisions. All teams take their turns on the same course.
- Agility, Shadow, Obstacle and Dog Ball, Sniff and Water Gymkhana class qualifying runs are all tallied together for Gymkhana titles.
- Gymkhana titles are shown in the Title Chart (found on the Wag It Games website)

Judge's Class

- Officiating judges may participate in classes they are officiating, but they must do so in the separate Judge's Class.
- The officiating judge performs the same course, under the same rules, but is officiated by another judge.
- This class may be held prior to the briefing, walk-through or first participant.
- The officiating judge is eligible for qualifying scores towards titles, but is not eligible for placements.

SCORING PLACEMENT AND RIBBONS

Scoring

- Sniff It Regular classes are Pass/Fail. Teams that are successful and within course time earn a qualifying performance.
- Gymkhana classes are point based. Teams that earn the required points within course time earn a qualifying performance.

Placement Groupings

- Each class level is placed separately.
- A-division participants compete together.
- B-division participants compete together.

Ties

- Teams finishing with the same time and/or points will be considered ties and be awarded the same placement. Time and/or point requirements are defined in each class description.

Ribbons

- A ribbon ceremony will follow each class.
- Ribbon placements are based on individual class rules.
- Qualifying score and first through third place ribbons will be awarded for qualifying runs. Additional ribbons and awards may be offered at the discretion of the host.
- Title ribbons will be awarded to those earning titles. Title requirements are available in the Title Chart (found on the Wag It Games website)

Title Certificates

- Certificates for titles earned are updated monthly in the Wag It Games' member area of the Wag It Games website. Certificates may be downloaded and printed. Title requirements are available in the Title Chart (found on the Wag It Games website).

TRIAL DETAILS

Leashes and Collars

- Dogs must enter and leave the ring on-leash.
- Leashes may be made of leather, fabric or cord. They may have embellishments such as beading. Retractable leashes are not allowed in the ring or on show grounds.
- Sniff It classes are generally performed with the collar on and the leash removed. (See Identify class description regarding on-leash class option.)
- The leash may be handed to the judge or placed in a designated location within the ring.
- Collars may be flat buckle, snap or limited slip (martingale) collars.
- Harnesses are allowed, but may not be of a design to reduce pulling. Tags may be worn.
- Training and/or correction collars may not be used. Prohibited collars include but are not limited to choke and prong collars.
- Head halters may not be used.

Briefings

- A judge's briefing will precede each class.

Entering the Ring

- Teams enter after the previous team has left the ring and the judge welcomes the team to enter.

Distractions

- The trial setting is full of smells, sounds and distractions. Exhibitors should prepare their dogs for the trial environment. Minor accommodations, such as turning off music or setting a heating system to not come on during a run, may be offered. Significant accommodations for individual dogs will **not** be offered.

Timing

- Timing is recorded in seconds. In the event there is a timing failure, the team will be offered a choice of accepting the maximum course time or re-running the course at the end of that class.

Start

- The timer or the judge will notify the handler when he/she may begin.
- Timing and scoring will begin as the dog crosses the start line.

Finish

- Timing and scoring conclude when the handler raises his/her hand to indicate he/she believes the dog has made a correct find.
- Teams may be asked to leave the ring when course time has expired.

RING SPECIFICATIONS AND REQUIREMENTS

Sniff It Ring Specifications

- Ring size minimum is 500 square feet.

Surfaces

- Trials may be held indoors or outdoors. The ring shall have safe footing and be free of debris and hazards. If the trial is held inside, the flooring must not be slippery. If outdoors, the grass must be short and the ground level.

Fence and Gates

- Rings must be fully fenced. Fencing must be a minimum of 2 feet tall and may be a maximum of 6 inches off the ground. Dog show expandable gates, PVC lattice and snow or mesh fencing are acceptable. Roping is NOT acceptable.

Closed Ring Gate Policy

- Ring gates will be closed during all performances. No dog will enter the ring until previous dog has left the ring and the judge has invited the next handler and dog team into the ring.

SAFETY AND BEHAVIOR

Personal Space

- Handlers should be observant of their dogs at all times and not put pressure on other dogs by greeting, sniffing or encroaching on another dog's personal space.

Aggression

- In the event the host, officiating judge or official feels that any dog's or handler's behavior threatens the safety of the show grounds, the handler and dog will be directed to leave the show grounds.

Unsportsmanlike Behavior

- Wag It Games are intended to be fun for everyone, handlers and dogs alike. Exhibitors and spectators are expected to display good sportsmanship, and respect and support for each other and their dogs.
- Any person acting in an unsportsmanlike manner may be asked to leave the grounds.

Harsh Corrections

- Harsh corrections are not allowed in the ring or on the grounds. A harsh correction is one that results in a strong negative response from the dog or offends the sensibility of the judge. In the event harsh corrections are observed and depending on the severity, a warning may be issued or the parties involved may be asked to leave the grounds.

Incident Report

- In the event of an incident, a report will be submitted to Wag It Inc. for review.

PERFORMANCE GUIDELINES

The Hide

- The handler will turn away from the search area while the scent containers/articles are placed on the course.
- The handler will prevent the dog from observing the placement of the scent item(s) on the course.

Entering the Ring

- Teams may enter the ring only when welcomed by the judge.

Starting the Course

- There is no required position (example: sit, down, stand, moving) from which the dog must start.

Signals/Cues

- The handler may cue the dog verbally or with a visual signal to begin or continue searching throughout the performance.
- The handler may NOT use visual or verbal signals that direct the dog in any direction or to scent item(s).

Rewarding

- Handlers may not enter the ring with food anywhere except concealed within their pockets. Food rewards may be removed from the pocket and delivered as described below.
- **Prior to Start**
  - Handlers may offer food rewards, touch rewards or briefly play with their dogs prior to passing the start sign.
- **During the Course Performance**
  - No rewards may be delivered during the search performance
- **Upon Completion of the find**
  - Handlers may reward their dog in the ring at the find location.
  - Food, touch and/or play rewards may be offered.
  - The food may be delivered directly from the found container or delivered from their hand.
- **Food may never be placed onto the floor.**

Touching the Dog

- Handlers may not intentionally touch their dogs during the performance. Intentionally touching the dog other will result in a non-qualifying score.

Luring

- No appearance of luring is allowed at any time while the team is in the ring. Luring is defined as creating the appearance and or creating the impression that food is being held in order to direct the dog in any way.

Retries

- Retries are not offered in Sniff It Classes

Mulligans

- Mulligans are not offered in Regular or Gymkhana Sniff It Classes
- Mulligans may be offered in Sniff It Gymkhana classes per the class description.

Signs

- Signs are not used in Regular Sniff It Classes
- Signs may be used in Sniff It Gymkhana classes per the class description.

Sniff It Identify Class - Novice Level

Leash Rules

- The dog must enter and leave the ring on-leash.
- This class is performed with the collar and/or harness on and leash removed.
- The judge may opt to offer this class on-leash within the following parameters. Whichever option the judge chooses, every dog shall participate in accordance with the same leash rules.
    - The leash must be between 8 and 10 feet in length.
    - The leash may never become taut.
    - The leash may never be used to direct or restrain the dog.
    - Every participant shall perform the class on-leash.

Performance

- The handler will provide a scent container holding a few bits of food in it.
- The handler is encouraged to have the dog sniff the scent container, so, the dog knows what scent to locate.
- The handler will deliver the scent container to the judge or designated steward.
- The handler and dog will turn away from the search area or the hide.
- The judge or steward will replace one of the 10 clean containers on the course with the container presented by the handler.
- The judge will indicate to the handler when the search may begin.
- The handler will direct the dog to search.
- The handler may move about, follow the dog and/or offer general cues or encouragement, but may not in any way direct the dog in any particular direction or to any particular location.
- The handler will raise a hand when he/she feels the dog has successfully found a scented item.
- The judge will immediately announce if the search was correct or incorrect.
- The handler may reward the dog.

Course Time

- One minute

Identify Novice Class Requirements

- To qualify the handler must indicate one correct find within the course time.

Placements

- Placements will be based on time.
- Teams finishing with the same time will be considered a tie and be awarded the same placement.

Sniff It Novice Level Scent Containers

10 identical opaque scent containers with covers will be used.

Container Requirements

- Each “clean” container will contain one to three small items that resemble a few bits of food (example: pencil erasers).
- Containers may be plastic or metal.
- Containers shall be between 3 and 4 inches in diameter, or of similar size yet rectangular or square.
- Containers will be between 1.5 and 3 inches tall.
- Each container will contain one or more identical holes in their lids to allow for scent to flow through.
- Containers should be of a size that dogs are not likely to ingest it in the event they pick it up and chew on it.

Examples of Scent Containers for Identify — Novice Level (holes drilled through lids)

Metal tins with screw lids

Plastic soap dishes

Alternative Use of Odor Containers

At the novice level, hosts may opt to allow the use of odors that are used in other scent work sports.
The host may require the handler to supply his/her own odors and/or scent containers.

- Option A: The host may request the handler to provide one odor container that is identical to the containers used by the host.
- Option B: The host may request the handler provide 10 identical containers that meet the Sniff It Novice container requirements.

Odors Allowed

Sweet Birch Essential oil — Botanical name *Betula lenta*
Anise Seed Essential oil — Botanical name *Pimpinella anisum*
Clove Essential oil — Botanical name *Syzygium aromaticumn*

Odor Preparation Suggestions

Odor will be on 1-inch long cotton swab tips prepared as followed. For every 50 tips, 3 drops of a single essential oil will be added to the jar. The jar will be closed and shaken to distribute the oil and scent. The prepared swabs will remain in the sealed jar for a minimum of 24 hours, but no more than 2 weeks.

Sniff It Identify - Novice Level Course Set Up

10 scent containers will be placed a distance of approximately 5 feet apart in the pattern shown below.
Scent containers will be a minimum of five feet from any ring gate, wall or structure.

X X X X X

X X X X X

Sniff It Identify Class - Skilled Level

Leash Rules

- The dog must enter and leave the ring on-leash.
- This class is performed with the collar and/or harness on and leash removed.
- The judge may opt to offer this class on-leash within the following parameters. Whichever option the judge chooses every dog shall participate in accordance with the same leash rules.
    - The leash must be between 8 and 10 feet in length.
    - The leash may never become taut.
    - The leash may never be used to direct or restrain the dog.
    - Every participant shall perform the class on-leash.

Performance

- The handler will provide a scent pad with the handler's body scent on it.
- The handler is encouraged to have his/her dog sniff the scent pad, so, the dog knows what scent to locate.
- The handler will deliver the scent pad to the judge or designated steward.
- The handler and dog will turn away from the search area for the find.
- The judge or steward will replace one of the 10 clean scent pads on the course with the one presented by the handler.
- The judge will indicate to the handler when the search may begin.
- The handler will direct his/her dog to search.
- The handler may move about, follow the dog and/or offer general cues or encouragement, but may not in any way direct the dog in any particular direction or to any particular location.
- The handler will raise a hand when he/she feels the dog has successfully found a scented item.
- The judge will immediately announce if the search was correct or incorrect.
- The handler may reward the dog.

Course Time

- One minute

Identify Skilled Class Requirements

- To qualify the handler must indicate one correct find within the course time.

Placements

- Placements will be based on time.
- Teams finishing with the same time will be considered a tie and be awarded the same placement.

Sniff It Skilled Level Containers

10 identical scent platforms or containers will be used.

Platform Requirements

- Each platform will have one clean scent pad placed on top of it.
- Platforms/containers may be plastic or metal.
- Platforms may be 3-4 inches in diameter, or of similar size yet rectangular or square.
- Platforms may be 3-6 inches tall.

Container Requirements

- Each container will have one clean scent pad within it.
- Containers shall be between 3 and 4 inches in diameter, or be of similar size yet square.
- Containers will be between 1.5 and 3 inches tall.
- Containers will have open tops.
- Containers should be of a size that dogs are not likely to ingest it in the event they pick it up and chew on it.

Examples of Scent Containers and Scent Platforms for Identify — Skilled Level (can also be used as platforms if used without lids)

Metal tins with screw lids

Plastic soap dishes

PVC Pipe End Camp

Quart clean empty metal paint can

Novice containers can be used without lids for Skilled Level containers

Scent Pads for Identify Skilled Level

- Scent pads should be made of cotton and single use.
- Scent pads must be identical.
- Scent pads may be 3-4 inches in diameter, or of similar size yet rectangular or square.

It is recommended that handler scent be applied to the pad by the handler placing the pad against his/her body for a period of one half to one hour. Tucking the pad into a bra or under arm recommended.

Suggested Scent Pads for Identify Skilled Level

Cotton nursing pads

Cotton make up pads

Sniff It Identify - Skilled Course Set up

10 containers or platforms will be placed a distance of approximately 5 feet apart in the pattern shown below.
Each platform will be topped with a clean/Each container will contain a clean scent pad.
Scent containers will be a minimum of five feet from any ring gate, wall or structure.

X X X X X

X X X X X

Sniff It Identify Class - Proficient Level

Leash Rules

- The dog must enter and leave the ring on-leash.
- This class is performed with the collar and/or harness on and leash removed.
- The judge may opt to offer this class on-leash within the following parameters. Whichever option the judge chooses every dog shall participate in accordance with the same leash rules.
    - The leash must be between 8 and 10 feet in length.
    - The leash may never become taut.
    - The leash may never be used to direct or restrain the dog.
    - Every participant shall perform the class on-leash.

Performance

- The handler will provide 9 scent articles. The articles shall be 3 identical metal, 3 identical wooden and 3 identical leather articles. One of each type of article will have the handler's scent on it.
- The handler is encouraged to have the dog sniff the scented articles, so, the dog knows what scent to locate.
- The handler will deliver the clean and scented articles separately to the judge or steward.
- The handler and dog will turn away from the search area for the hide.
- The judge or steward will place all 9 place the articles in the scent area.
- The judge will indicate to the handler when the search may begin.
- The handler will direct the dog to search.
- The handler may move about, follow the dog and/or offer general cues or encouragement, but may not in any way direct the dog in any particular direction or to any particular location.
- The handler will raise a hand when he/she believes the dog has successfully found a scented article.
    - The handler may reward the dog.
    - The handler will pick up the scented article.
- The handler will direct the dog to search again and repeat this process for each of the three scented articles.
- The judge will immediately announce if each search was correct or incorrect.

Course Time

- Three minutes

Identify Proficient Class Requirements

- To qualify, the handler must indicate a correct find of one of each type of article within the course time.

Placements

- Placements will be based on time.
- Teams finishing with the same time will be considered a tie and be awarded the same placement.

Sniff It Identify Class - Proficient Level Articles

9 identical scent articles will be used.

Article Requirements

- 3 identical metal
- 3 identical wood
- 3 identical leather

It is suggested that handler scent the articles by the handler rubbing them with his/her hands. Scented and clean articles should be kept separately at all times to prevent contamination of the clean articles.

Examples of Metal Articles for Identify Class – Proficient Level

Metal spoons

Canning Jar bands

Examples of Wooden Articles for Identify Class – Proficient Level

Wooden blocks

Wooden dumbbell

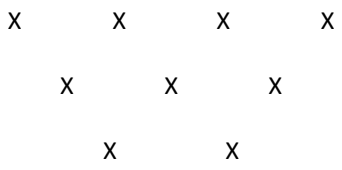
Examples of Leather Articles for Identify Class – Proficient Level

Leather gloves

A leather belt cut into three identical pieces

Sniff It Identify – Proficient Course Set up

One of each of the handler scented articles and 2 of each of the clean articles will be placed a distance of approximately 5 feet apart in the pattern shown. Articles will be a minimum of five feet from any ring gate, wall or structure.



Sniff It Search Class - Novice Level

Leash Rules

- The dog must enter and leave the ring on-leash.
- This class is performed with the collar and/or harness on and leash removed.

Performance

- The handler will provide a scent container containing a few bits of food in it.
- The handler is encouraged to have the dog sniff the scent container, so, the dog knows what scent to locate.
- The handler will deliver the scent container to the judge or designated steward.
- The handler and dog will turn away from the search area for the hide.
- The judge or steward will replace one of the 5 clean containers on the course with the container presented by the handler.
- The judge will indicate to the handler when the search may begin.
- The handler will direct the dog to search.
- The handler may move about, follow the dog and/or offer general cues or encouragement, but may not in any way direct the dog in any particular direction or to any particular location.
- The handler will raise a hand when he/she feels the dog has successfully found a scented item.
- The judge will immediately announce if the search was correct or incorrect.
- The handler may reward the dog.

Course Time

- Two minutes

Search Novice Class Requirements

- To qualify the handler must indicate one correct find within the course time.

Placements

- Placements will be based on time.
- Teams finishing with the same time will be considered a tie and be awarded the same placement.

Sniff It Search - Novice Level Scent Containers

5 identical opaque scent containers will be used.
Each of the scent containers will hold 1 to 3 small items that resemble a few bits of food (example: pencil erasers).

Container Requirements

- Containers may be plastic or metal.
- Containers shall be between 3 and 4 inches in diameter, or of similar size yet rectangular or square.
- Containers will be between 1.5 and 3 inches tall.
- Each container will contain 1 or more identical holes in their lids to allow for scent to flow through.
- Containers should be of a size that dogs are not likely to ingest it in the event they pick it up and chew on it.

Examples of Scent Containers for Search Novice Level (holes drilled through lids):

Alternative use of odor containers

At the Novice Level, hosts may opt to allow the use of odors used in other scent work sports.
The host may require the handler to supply his/her own odor containers.

- Option A: The host may request the handler to provide one odor container that is identical to the containers used by the host
- Option B: The host may request the handler provide 10 identical containers that meet the Sniff It Novice container requirements.

Odors Allowed

Sweet Birch Essential oil — Botanical name *Betula lenta*
Anise Seed Essential oil — Botanical name *Pimpinella anisum*
Clove Essential oil — Botanical name *Syzygium aromaticumn*

Odor Preparation Suggestions

Odor will be on 1-inch long cotton swab tips prepared as followed. For every 50 tips, 3 drops of a single essential oil will be added to the jar. The jar will be closed and shaken to distribute the oil and scent. The prepared swabs will remain in the sealed jar for a minimum of 24 hours, but no more than 2 weeks.

Sniff It Search Tents

- Search tents may be card tables or frames covered with sheets or other fabric or children's pop-up play tents, but tents must of a style that allows the dog to pass through them easily without getting caught up on them or pulling them as the dog moves as this may frighten a dog.

- Additional open top items such as fabric hampers may be placed in the search area.

Sniff It Search - Novice Level Course Set up

8-10 tents will be placed a distance of approximately 10-15 feet apart in the pattern shown.
3-5 hamper-type containers may also be placed in the search area.
5 scent containers will be placed in the search area. Containers will be placed in the tents. They will not be located in the hamper type containers.

X X X

X X

X X X

Sniff It Search Class - Skilled Level

Leash Rules

- The dog must enter and leave the ring on-leash.
- This class is performed with the collar and/or harness on and leash removed.

Performance

- The handler will provide a scent pad with the handler's body scent on it.
- The handler is encouraged to have the dog sniff the scent pad, so, the dog knows what scent to locate.
- The handler will deliver the scent pad to the judge or designated steward.
- The handler and dog will face away from the search area for the hide.
- The judge or steward will replace 1 of the 5 clean scent pads on the course with the 1 presented by the handler.
- The judge will indicate to the handler when the search may begin.
- The handler will direct the dog to search.
- The handler may move about, follow the dog and/or offer general cues or encouragement, but may not in any way direct the dog in any particular direction or to any particular location.
- The handler will raise a hand when he/she feels the dog has successfully found a scented item.
- The judge will immediately announce if the search was correct or incorrect.
- The handler may reward the dog.

Course Time

- Two minutes

Search Skilled Class Requirements

- To qualify the handler must indicate one correct find within the course time.

Placements

- Placements will be based on time.
- Teams finishing with the same time will be considered a tie and be awarded the same placement.

Sniff It Search - Skilled Level Containers

5 identical scent pad platforms or containers will be used.

Platform Requirements

- Scent platforms will have 1 clean scent pad placed on top of it.
- Platforms/containers may be plastic or metal.
- Platforms may be 3-4 inches in diameter, or of similar size yet rectangular or square.
- Platforms may be 3-6 inches tall.

Container Requirements

- Scent containers will have one clean scent pad within it.
- Containers shall be between 3 and 4 inches in diameter, or be of similar size yet square.
- Containers will be between 1.5 and 3 inches tall.
- Containers will have open tops.
- Containers will be placed a distance of approximately 5 feet apart in the pattern shown below.
- Containers should be of a size that dogs are not likely to ingest it in the event they pick it up and chew on it.

Examples of Scent Containers for Search — Skilled Level

(can also be used as platforms if used without lids) and of scent platforms

Metal tins with screw lids

Plastic soap dishes

PVC Pipe End Camp

Quart clean empty metal paint can

Novice containers can be used without lids as Skilled Level containers

Scent Pads for Skilled Level Containers

Scent pads should be made of cotton and single use.
It is recommended that handler scent may be applied to the pad by the handler placing the pad against his/her body for a period of one-half to 1 hour. Tucking the pad into a bra or under arm recommended.

Suggested Scent Pads

Cotton nursing pads

Cotton make up pads

Sniff It Search Tents

- Search tents may be card tables or frames covered with sheets or other fabric or children's pop-up play tents, but tents must of a style that allows the dog to pass through them easily without getting caught up on them or pulling them as the dog moves because it may frighten a dog.

- Additional open top items such as fabric hampers may be placed in the search area.

Sniff It Search - Skilled Level Course Set Up

8-10 tents will be placed a distance of approximately 10-15 feet apart in the pattern shown.
3-5 hamper-type containers may also be placed in the search area.
5 scent containers or platforms will be placed in the search area. Containers will be placed in the tents. Containers/platforms will not be located in the hamper-type containers.

X X X

X X

X X X

Sniff It Search Class - Proficient Level

Leash Rules

- The dog must enter and leave the ring on-leash.
- This class is performed with the collar and/or harness on and leash removed.

Performance

- The handler will provide 6 scent articles. The articles shall be 2 identical metal, 2 identical wooden and 2 identical leather articles. One article from each identical pair will have the handler's scent on it.
- The handler is encouraged to have the dog sniff the scented articles, so, the dog knows what scent to locate.
- The handler will deliver the clean and scented articles separately to the judge or designated steward.
- The handler and dog will face away from the search area for the hide.
- The judge or steward will place all 6 articles in the scent area.
- The judge will indicate to the handler when the search may begin.
- The handler will direct the dog to search.
- The handler may move about, follow the dog and/or offer general cues or encouragement, but may not in any way direct the dog in any particular direction or to any particular location.
- The handler will raise a hand when he/she believes the dog has successfully found a scented article.
    - The handler may reward the dog.
    - The handler will pick up the scented article.
- The handler will direct the dog to search again and repeat this process for each of the three scented articles.
- The judge will immediately announce if each search was correct or incorrect.

Course Time

- Three minutes

Search Proficient Class Requirements

- To qualify the handler must indicate one correct find within the course time.

Placements

- Placements will be based on time.
- Teams finishing with the same time will be considered a tie and be awarded the same placement.

Sniff It Search - Proficient Level Articles

6 identical scent articles will be used.

- 2 identical metal
- 2 identical wood
- 2 identical leather

It is recommended that handler scent the articles by the handler rubbing them with his/her hands. Scented and clean articles should be kept separate at all times to prevent the contamination of the clean articles.

Examples of Metal Articles for Search – Proficient Level:

Metal spoons

Canning Jar bands

Examples of Wooden Articles for Search – Proficient Level:

Wooden blocks

Wooden dumbbell

Examples of Leather Articles for Search – Proficient Level:

Leather gloves

A leather belt cut into three identical pieces

Sniff It Search Tents

- Search tents may be card tables or frames covered with sheets or other fabric or children's pop up play tents, but tents must of a style that allows the dog to pass through them easily without getting caught up on them or pulling them as the dog moves because it may frighten a dog.

- Additional open top items such as fabric hampers may be placed in the search area.

Sniff It Search - Proficient Level Course Set Up

8-10 tents will be placed a distance of approximately 10-15 feet apart in the pattern shown.
3-5 hamper-type containers may also be placed in the search area.
1 of each handler scented article and 1 of each clean article will be placed in the search area. Articles will be placed in the tents. Articles will not be located in the hamper-type containers.

X X

X X X

X X X

Sniff It Points Class

Gymkhana Class

Coming Soon

Sniff It Challenge Class

Gymkhana Class

Coming Soon

Wag It Games Sniff It Scoring Guidelines

Non Qualifying Performance - NQ

- Directing the dog in any specific direction or toward any object.
- Handler raises his/her hand to indicate a find that is incorrect.
- Placing food on the ground.
- Entering or exiting the ring with the dog off-leash.

Excusals

The following will result in a team being excused from the ring:

- Dog appears to be overly stressed.
- Dog appears to be in pain or ill.
- Dog leaves the ring.
- Eliminating or vomiting in the ring.
- Any appearance of threatening or aggressive behaviors.
- Any behavior the judge feels threatens safety in any way.
- Harsh corrections.
- Handler is not able to regain a working relationship with their dog.

The judge's decision is final.

Please remember that the judges will do their best to be accurate and consistent. We thank you for your understanding.
The judge will not consider videotape of runs.

WAG IT GAMES EXERCISE ADJUSTMENT FORM

Please submit one form for each activity. Deliver forms to the trial secretary as soon as possible to allow time for review.

Date_____

Dog Name

WIG Registration #

Breed

Handler Name

Select the adjustment category requested

☐ Dog Temporary Adjustment ☐ Heart Dog Adjustment (permanently physically challenged)

☐ Handler Temporary Adjustment ☐ Extraordinaire Handler Adjustment (permanently physically challenged)

Select the activity adjustment is requested

☐ Shadow ☐ Obstacles ☐ Dog Ball ☐ Sniff It ☐ Quarry Quest ☐ Agility (handler only)

Dogs are not eligible if they show signs of pain or illness. Dogs may not wear bandages or have stitches.

Judge's Name Judge's Signature of Approval

- **Please describe briefly the physical limitation that may affect performance. Use additional page if necessary.**
  - *(Example: Dog had surgery and is unable to sit straight)*
- **Please describe the adjustments you are requesting. Use additional page if necessary.**
  - *(Example: I request an allowance for crooked sits)*

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